

Quantitative convergence of Games of Moderate Interaction

Josué Knorst¹

IMECC - University of Campinas

jknorst@unicamp.br

¹in collaboration with C. Olivera and A. B. Souza



Introduction

We consider the setting studied in [2] of N -player games, in which the following SDE gives the motion of the i -th player

$$dX_t^{i,N} = \left(\alpha^{i,N}(t) + b(X_t^{i,N}, \frac{1}{N} \sum_{j=1}^N V^N(X_t^{i,N} - X_t^{j,N})) \right) dt + dW_t^{i,N}, \quad t \in [0, T],$$

where b is a deterministic field, $W^{i,N}$ are independent Wiener processes and V^N is a reference function to be defined in the next section. In addition, $X_0^{i,N}$, $i = 1, \dots, N$, are \mathbb{R}^d -valued (i.i.d) random variables, independent of the Wiener processes, such that $X_0^{i,N}$ is distributed as a random variable with law μ_0 .

Also, $\alpha^{i,N}$ is a strategy vector for each player i acts to minimize the expected total cost, given by the following functional

$$J_i^N(\alpha^N) \doteq \mathbb{E} \left[\int_0^T \left(\frac{1}{2} |\alpha^{i,N}(s)|^2 + f(X_s^{i,N}, \frac{1}{N} \sum_{j=1}^N V^N(X_s^{i,N} - X_s^{j,N})) \right) ds + g(X_T^{i,N}) \right]$$

where X_t^N is the solution of (1) under $\alpha^N = (\alpha^{i,N})_{i=1, \dots, N}$.

Hypothesis and Motivation

We assume the following.

(H1) b and f are bounded Borel measurable functions, continuous and such that there exist $L > 0$ for which it holds that

$$|b(x, p) - b(y, q)| + |f(x, p) - f(y, q)| \leq L(|x - y| + |p - q|)$$

for all $x, y \in \mathbb{R}^d$, $p, q \in \mathbb{R}_+$.

(H2) g is a Borel measurable function s.t. $g, \partial_{x_i} g \in C_b(\mathbb{R}^d)$, $i = 1, \dots, d$.

(H3) The reference function $V \in C_c^1(\mathbb{R}^d) \cap \mathcal{P}(\mathbb{R}^d)$, i.e., V is a smooth density and has compact support.

(H4) For all L^q estimates, $\beta \in (0, \frac{1}{2})$ works. More precisely, for $q \in [1, 2]$ is sufficient to take $\beta \in (0, 1)$, while $q > 2$ needs $\beta \in (0, \frac{q}{2q-2})$.

(H5) The law μ_0 has a density $p_0 \in C_b(\mathbb{R}^d)$ satisfying

$$\int_{\mathbb{R}^d} e^{\lambda|x|} p_0(x) dx < \infty, \quad \forall \lambda > 0.$$

The goal of this work is to quantify the rate of convergence of a mollified empirical measure towards a density that appears as the solution of a limiting equation.

We define now a central object: the mollified empirical measure.

Consider for each $N \in \mathbb{N}$, $V^N(z) \doteq N^\beta V(N^{\frac{\beta}{d}} z)$

and let the empirical measure

$$S_t^N \doteq \frac{1}{N} \sum_{i=1}^N \delta_{X_t^{i,N}}$$

We choose the reference function V^N to regularize the above:

$$p_t^N \doteq S_t^N * V^N, \quad p_t^N(x) \doteq \frac{1}{N} \sum_{i=1}^N V^N(x - X_t^{i,N}), \quad \text{for } t \in [0, T].$$

p_t^N is also accounting for the mean-field interaction. Let's say V has support on the unit ball. For large N , the player i interacts, via $N^{-1} V^N(X_t^{i,N} - X_t^{j,N})$ only with few players, those of distance less than $N^{-\frac{\beta}{d}}$:

$$N^{-1} V^N(X_t^{i,N} - X_t^{j,N}) = N^{\beta-1} V(N^{\frac{\beta}{d}}(X_t^{i,N} - X_t^{j,N}))$$

The idea behind the *moderate* interaction is that $\beta = 0$ and $\beta = 1$ represent *strong* and *weak* interactions regimes (range of interaction 1 and $N^{-\frac{\beta}{d}}$ respect.).

For a given representative player, the other players' positions are encoded in $p^N(t, x)$ which, for N large approximates a limit density $p(t, x)$. So, in [2] they studied the "isolated" SDE where $p(t, x)$ is a given density:

$$dX_t = (\alpha(t) + b(X_t, p(t, X_t))) dt + dW_t$$

under cost functional

$$J(\alpha) = \mathbb{E} \left[\int_0^T \left(\frac{1}{2} |\alpha(s)|^2 + f(X_s, p(s, X_s)) \right) ds + g(X_T) \right]$$

and concluded that the optimal strategy for this problem is $\alpha^*(t, x) = -\nabla u(t, x)$, for (u, p) solution of the MFG System of equations

$$\begin{cases} -\partial_t u - \frac{1}{2} \Delta u - b(x, p(t, x)) \cdot \nabla u + \frac{1}{2} |\nabla u|^2 = f(x, p(t, x)), \\ \partial_t p - \frac{1}{2} \Delta p + \nabla \cdot [p(t, x)(-\nabla u(t, x) + b(x, p(t, x)))] = 0, \\ p(0, \cdot) = p_0(\cdot), \quad u(T, \cdot) = g(\cdot). \end{cases} \quad (2)$$

Moreover, $\alpha = -\nabla u$ is an ε -Nash equilibrium for the N -player game, for large N . This way, we proceed supposing that the strategies are fixed.

Funding: This work is supported by FAPESP Thematic Project 2020/04426-6 and FAPESP Post-doctoral Project 2022/13413-0.

Main result

Using Itô's formula several times, we find the following mild formulation for $p^N(t)$:

$$p_t^N(x) = \mathcal{P}_t p_0^N(x) + \int_0^t \nabla \mathcal{P}_{t-s} \left[V^N * \left((\alpha(s, \cdot) + b(\cdot, p_s^N(\cdot))) S_s^N \right) \right] (x) ds + M_t^N(x)$$

where $M_t^N(x) = \frac{1}{N} \sum_{i=1}^N \int_0^t \nabla V^N(x - X_s^{i,N}) \cdot dW_s^{i,N}$ is a martingale-ish term. The essence of this work relies on the following *Propagation of Chaos* result

Theorem (Thm 5.1, [2]). Assume (H1), (H3) and (H5). Fix a common strategy $\alpha \in C_b([0, T] \times \mathbb{R}^d, \mathbb{R}^d)$ for all players. Then, the empirical measure S^N converges in probability to a flow $\mu \in C([0, T], \mathcal{P}(\mathbb{R}^d))$, each μ_t having density p_t , with $p \in C_b([0, T] \times \mathbb{R}^d)$ and being the unique solution in this space of the equation

$$p_t = \mathcal{P}_t p_0 + \int_0^t \nabla \mathcal{P}_{t-s} (p_s(\alpha(s, \cdot) + b(\cdot, p_s))) ds$$

Our main result is the convergence rate of p_t^N to the p_t above.

Theorem 1. Suppose (H1)-(H5) are in place. Let $\alpha \in C_b^\gamma([0, T] \times \mathbb{R}^d, \mathbb{R}^d)$ be given. Then, $\forall \varepsilon > 0, \forall m \geq 1$, we have for each $q \geq 1$

$$\left\| \sup_{t \in [0, T]} \|p_t^N - p_t\|_{L^q(\mathbb{R}^d)} \right\|_{L^m(\Omega)} \leq C \left\| \|p_0^N - p_0\|_{L^q(\mathbb{R}^d)} \right\|_{L^m(\Omega)} + CN^{-\rho+\varepsilon}$$

with

$$\rho \doteq \min \left(\frac{\beta}{d} (\gamma \wedge \gamma'), \frac{1}{2} (1 + \beta(1 + \theta_q)) \right)$$

where γ' is the Hölder regularity of p^N and $\theta_q \doteq d(1 - \frac{2}{q}) \vee 0$.

Here are a few key ingredients.

- First, the rate of convergence of the stochastic convolution integral M_t^N was already known in a similar setting [4, Prop. A.8]: Let $m \geq 1, q \geq 1$ and $\varepsilon > 0$. Then there exists $C > 0$ s.t. $\forall N \in \mathbb{N}^*$

$$\left\| \sup_{s \in [0, t]} \|M_s^N\|_{L^q(\mathbb{R}^d)} \right\|_{L^m(\Omega)} \leq CN^{-\frac{1}{2}(1+\beta(1+\theta_q))+\varepsilon}, \quad \forall t \in [0, T]$$

- semigroup estimates: $\|\nabla \mathcal{P}_t\|_{L^q \rightarrow L^q} \leq \frac{C}{\sqrt{t}}$.

- Hölder estimates: $\|p_t^N\|_{\gamma'} \leq C$ [2, Lemma 5.6]

- compact support of V providing part of the rate via

$$V^N(x - \cdot) |x - \cdot|^\gamma \stackrel{\text{def}}{=} N^\beta V(N^{\frac{\beta}{d}}(x - \cdot)) |x - \cdot|^\gamma \leq N^{-\frac{\beta}{d}\gamma} V^N(x - \cdot).$$

- a generalized version of *Grönwall's lemma* - Suppose $b \geq 0, \beta > 0$ and $a(t), b(t)$ are nonnegative functions locally integrable on $0 \leq t \leq T < \infty$ with

$$u(t) \leq a(t) + b \int_0^t (t-s)^{\beta-1} u(s) ds$$

on this interval. Then

$$u(t) \leq a(t) + \theta \int_0^t E'_\beta(\theta(t-s)) a(s) ds, \quad 0 \leq t < T,$$

where $\theta = (b\Gamma(\beta))^{1/\beta}$, $E_\beta(z) = \sum_{n=0}^{\infty} z^{n\beta} / \Gamma(n\beta + 1)$.

\rightsquigarrow We use the above with $\beta = \frac{1}{2}$ and

$$\|p^N(t) - p(t)\|_{L^q} \leq a(t) + \int_0^t \frac{C}{\sqrt{t-s}} \|p^N(s) - p(s)\|_{L^q} ds$$

Work in Progress

We aim to generalize the model introducing a *common noise*, i.e., another Wiener process, B_t , independent of the previous one, inflicting at all players' motions. The SDE becomes

$$dX_t^{i,N} = F(X_t^{i,N}, p_t^N(X_t^{i,N})) dt + dW_t^{i,N} + \sigma(X_t^{i,N}) \circ dB_t$$

with σ sufficiently regular and the stochastic integral is a Stratonovich one. Now the (mollified) empirical measure should converge to a non-deterministic limit equation, a SPDE:

$$\partial_t p_t = -\nabla \cdot (p_t F(\cdot, p_t)) dt + \frac{1}{2} \Delta p_t dt - \nabla p_t \circ \sigma dB_t$$

Semigroup techniques fail, but we expect to establish a similar convergence rate.

References

- [1] CARDALIAGUET, PIERRE: *Notes on Mean Field Games (from P.-L. Lions' lectures at Collège de France)*, 2013.
- [2] FLANDOLI, FRANCO, GHIO, MADDALENA, AND LIVIERI, GIULIA: *N-Player Games and Mean Field Games of Moderate Interactions*, Applied Mathematics & Optimization, 85:38 (2022).
- [3] KNORST, JOSUÉ, OLIVERA, CHRISTIAN, AND SOUZA, ALEXANDRE B.: *Rate of convergence of N-player Games of Moderate Interactions to the associated MFG PDEs.*, in preparation.
- [4] OLIVERA, CHRISTIAN, RICHARD, ALEXANDRE, AND TOMAŠEVIĆ, MILICA: *Quantitative particle approximation of nonlinear Fokker-Planck equations with singular kernel.*, Ann. Sc. Norm. Super. Pisa Cl. Sci (accepted), 2021.